Aerospace System Engineering major's Curriculum

Major

1. Total Credits: 64

2. Required Courses for major: 38 credits

3. Elective Courses for Major: 26 credits or more

*Note: There is no availability for double major or minor for students from other departments. *This curriculum is based on the semester of 2022 and can be changed.

1-1 Spring Semester

Required

-Writing and Presentation for Problem-solving -Freshmen Seminar 1 - The Universe, Nature and Mankind -Basics of Software and Coding -General Physics 1 -Calculus 1 -Aerospace Weapon System

1-2 Fall Semester

Required

-Freshmen Seminar 2
-Western Philosophy: Issue and Discussion
- College English
- Calculus 2
- General Physics 2
-Introduction to Aerospace System Engineering
-History of Air Warfare

2-1 Spring Semester

Required

-Artificial Intelligence and Big Data -Engineering Mathematics 1 -Thermodynamics -Solid Mechanics -Simulated Flight Theory and Traning -Military Science **Elective** -Flight Familiarization -System Application Software

2-2 Fall Semester

Required

-Engineering Mathematics 2 -Fluid Mechanics -System Dynamics **Elective** -Aviation Law -Future Aerospace Industry -Introduction to Electric & Electronic Engineering-Vessel Operations -SW Application in Aerospace Engineering 1 -Flight Procedures

3-1 Spring Semester

Required -Flight Mechanics -Air Strategy -Flight Safety Management Elective -Space Technology Management System -Compressible Aerodynamics -Heat Transfer -Aricraft Structural Mechanics -Aerospace Engineering Lab 1

3-2 Fall Semester

Required -Leadership in Airforce Elective -Simulated Flight Training 1 -Cyber Warfare -Numerical Analysis -Aerospace Propulsion Engineering -UAV Managemnet System -System Analysis and Design -Control Engineering -Aerospace Engineering Lab 2

4-1 Spring Semester

Elective

-Independent Study and Career Skills / Senior Project 1
-Simulated Flight Training 2
-System Reliability, Maintainability
-Robotics
-Engineering Optimization
-Design of UAV System 1
-Guidance and Control System Design

4-2 Fall Semester

Required -Flight General & Training Elective -Independent Study and Career Skills / Senior Project 2 -Defense Acquisition System -Simulated Flight Training 3 -Satellite Systems -Rocket Propulsion -Design of UAV System 2